



MAGIC CARPET CON

The Board of Directors of Magic Carpet Con 1 would like to welcome you to "The Carpet Capital of the World". and to our first convention. It's been a long hard road we've traveled in organizing and hosting an event such as this one. Our motivation for doing so was simple: We saw an injustice in science fiction fandom and wanted to do something about it. As we all grew up reading the works of Andre Norton and continue to follow her career with great interest we couldn't help but notice that her contributions were not receiving the attention which we felt they warranted. The best way that we could think of to fix this was to throw a big party just for her. This became Magic Carpet Con 1. We were lucky enough to have Miss Norton agree to visit with us and managed to collect several widely respected authors to serve as guests. We think that anyone who gets to know Miss Norton will love her as much as we all do so be sure to take this opportunity to meet a true Grand Master and mingle with the many other fine writers and artists in attendance.

Magic Carpet Con 1 welcomes all attendees to Dalton. In order to ensure that everyone has a good time we would like to request that you follow the observe the following Rules Of Conduct:

1. All attendees of Magic Carpet Con 1 are required to display in an easily seen position somewhere on their person a valid convention badge. Lost badges will only be replaced upon the payment of another membership fee and all replacement badges will be non-drinking.
2. We at Magic Carpet Con understand and support the idea of hall costumes. However, we would like to point out that nudity does not constitute an acceptable costume. Anyone dressing (or not dressing) in an unacceptable manner will be asked to change and non-compliance will result in eviction from the premises.
3. Magic Carpet Con is being held at a hotel. There are rooms for rent which are meant to sleep in. Because of this we can not accept anyone sleeping in a public or unacceptable place.

4. Magic Carpet Con 1 supports the right of adults to partake of alcoholic beverages and will be serving beer in the con suite. However, we must ask that all beer served by the convention be consumed on the con suite premises. No alcoholic beverages will be allowed to be removed from these premises. Any person consuming too much for safety purposes is asked to contact a member of the con staff before attempting to drive.

5. On the subject of alcoholic beverages, we must point out that consumption of alcohol by persons under the age of 21 is illegal in the state of Georgia. All badges will be color coded to ensure compliance with this law. Persons underage who drink alcohol may be evicted from the premises and no refund of membership fees will be given.

6. We live in a modern world and in this world it is unacceptable to carry weapons on your person. We realize that weapons are an essential part of some costumes and will allow anyone to wear toy or replica weapons if these are appropriately peace bonded. Otherwise, no weapons are to be seen at the con. If you purchase a weapon from one of our vendors you must carry said weapon directly to your room or another private location and leave it there for the duration of the convention.

7. We at Magic Carpet Con 1 will take every care to provide a safe and enjoyable experience for all attendees. If you notice a problem please bring it to the attention of a member of the convention staff at once. However, we can not and will not be responsible for incidents beyond our control. Accidents and incidents are the responsibility of the individuals involved and we assume no liability for any injury to persons and/or property on the convention premises. Security staff will be on hand at all times to assist with difficulties which arise.

CON SUITE RULES

1. The con suite will be in operation throughout the duration of the convention with the exception of the hour of 6am-7am daily.
2. The con suite will be divided into smoking-nonsmoking areas and all attendees are requested to observe this division.
3. Beer will be served from 10AM till 1AM. All drinks must be consumed by 1:15AM.
4. Beer must be consumed on the premises of the con suite. We cannot allow anyone to remove alcohol for any reason.
5. All laws pertaining to the consumption of alcoholic beverages must be followed at all times. Violations of Georgia law may result in eviction from the convention and/or arrest by local law enforcement. Anyone evicted by the convention or removed by law enforcement forfeits all rights to a refund of appropriate convention fees.
6. Due to Holiday Inn policy no food or drink will be allowed inside the program areas.

POOL USE

Through repeated negotiations we have arranged to have the pool at the Holiday Inn open for extended hours during the convention, weather permitting. We must insist that all attendees follow the hotel rules for pool use at all times.

ART SHOW

Magic Carpet Con will be hosting an art show at the Holiday Inn. Please check the map for the location. Art Show rules are as follows:

1. Art may be purchased prior to the auction at the Immediate Purchase Price stated on the bid sheet attached to the individual item.
2. 1 or more bids will carry a piece to voice auction. Check program for time and location of the auction.
3. Art not selling at the auction may be purchased afterwards for the appropriate indicated After Auction Price.
4. No food or drink will be allowed in the art show room.
5. All parcels must be checked at the door of the art show room (this includes bags, purses, backpacks, etc.).
6. Anyone damaging a piece of art will be required to purchase it at the appropriate price.

We will also be running a Print Shop on the convention premises with art type prints for sale. Something new for this convention is that we will also have available for purchase in the print shop books by some of the authors in attendance for persons interested in obtaining some item that they are missing or just looking for a book to get autographed by the author. We are providing this service for the authors and all proceeds will be given to them so check out the selection and help out our guests.



MASQUERADE

Yes, we will be hosting a masquerade at Magic Carpet Con. In order to ensure maximum enjoyment we must insist on the following rules:

1. Hall costumes will not be allowed in the Masquerade.
2. Costumes to be entered in the masquerade may not be worn in the halls until after the judging.
3. We will be presenting awards in the following areas:
 - Science Fiction Novice
 - Science Fiction All others
 - Fantasy Novice
 - Fantasy All others
 - Historical Recreation Novice
 - Historical Recreation all others
 - Skit Novice
 - Skit All others
 - Best in Show
4. All novice costumes must be first time entries in any contest. Anyone else must compete in the all others category.
5. As pointed out above, nudity is not to be considered a costume. We live in the heart of the Bible Belt folks so any costume considered to be in bad taste or too revealing by convention personnel must be corrected or removed upon request.

MAGIC CARPET CON IS INTENDED TO BE AN ENJOYABLE EXPERIENCE FOR EVERYONE. TO INSURE THAT WE ALL HAVE A GOOD TIME ALL OF

THE ABOVE RULES MUST BE FOLLOWED AT ALL TIMES. FAILURE TO COMPLY WITH THE RULES OF MAGIC CARPET CON OR WITH REQUESTS BY CONVENTION PERSONNEL MAY RESULT IN EVICTION FROM THE CONVENTION WITH NO REFUND OF FEES. PERSONS ASKED TO COMPLY AND REFUSING MAY BE SUBJECT TO ARREST BY APPROPRIATE LOCAL LAW ENFORCEMENT PERSONNEL. PLEASE HELP US TO KEEP MAGIC CARPET CON SAFE AND ENJOYABLE FOR ALL PERSONS IN ATTENDANCE. IF YOU EXPERIENCE ANY DIFFICULTIES CONTACT A MEMBER OF THE CONVENTION STAFF. AND ABOVE ALL, HAVE A GOOD TIME BUT OBSERVE ALL SAFETY RULES OF THE CONVENTION AND THE HOTEL.



Andre Norton

As you presumably already know, the guest of honor for Magic Carpet Con 1 is Miss Andre Norton. In most cases to say that a guest needs no introduction has become a cliché. However, in the case of Miss Norton I feel that the cliché becomes a simple statement of truth. In a career spanning most of the history of modern science fiction and fantasy Miss Norton has long since passed into the mythology of the field as one of the great masters. However, a little biographical information might be helpful for those new readers who have yet to discover the rich mine of stories published under her name in the last 60 years.

Miss Norton was born in Cleveland, Ohio, back before the emerging field of science fiction had been christened. She began writing while attending Collingwood High and to our great benefit hasn't stopped since. Her first novel, Ralestone Luck, written while Miss Norton was still in her teens, was published in 1938, having been preceded by her second, The Prince Commands, which came out in 1934. Miss Norton attended Flora Stone College of Western Reserve University, studying journalism and writing. Afterwards she went to work for the Cleveland Library System, remaining there (except for a stint as a special librarian at the Library of Congress during World War II) for 20 years until her retirement to devote full time to her writing. Miss Norton now resides in Florida and continues to write and publish new works.

Miss Norton has been the recipient of many honors, including special awards from the Dutch government (for her Sword Trilogy about the Dutch underground during WWII) and the Egyptian government (for her novel Shadow Hawk, dealing with the period of the Egyptian occupation by the Hyksos and, suitably illustrated and translated into Arabic, used as a text in the modern Egyptian school system), the Tolkien "Gandalf" Award for Achievement in Fantasy in 1977, the "Balrog" Award for Lifetime Achievement in Fantasy in 1978, election to the Ohio Women's Hall of fame in 1981, the Fritz Lieber "Gray Mouser" Award in 1983, the E.E. Smith Memorial Award First (1983) and Second (1987) Stages, the Jules Verne Award in 1984, and the Nebula Grand Master Award for Lifetime Achievement in 1983. Miss Norton had published 151 books at the end of 1992 as well as numerous short stories and articles.

As impressive as the preceding list is, in my opinion Miss Norton has yet to receive the thundering acclamation to which she is so justly entitled. I don't think that it overstates the issue to say that Miss Norton is one of the seminal figures in modern science fiction. In a field that remains male dominated both at the reader and writer levels Miss Norton stands out as one of the very few individuals (male or female) to truly master her craft. Along with Moore and Brackett Miss Norton provided a much needed female presence in the macho world of 50's era science fiction. Because her heroes (or heroines) tend to be young and her plots, while thrilling, well thought out, and exciting, were not in the least racy her books were accepted in many libraries where those of certain other writers were not. Thus her works served as an introduction to science fiction for several generations of readers. How many of us were first exposed to the wonderful world of the possibilities of modern science by reading one of Miss Norton's books? And, while her books are truly suitable for readers of all ages, they are well written enough to appeal to us even after we become sophisticated enough to see the limitations in most "children's" books.

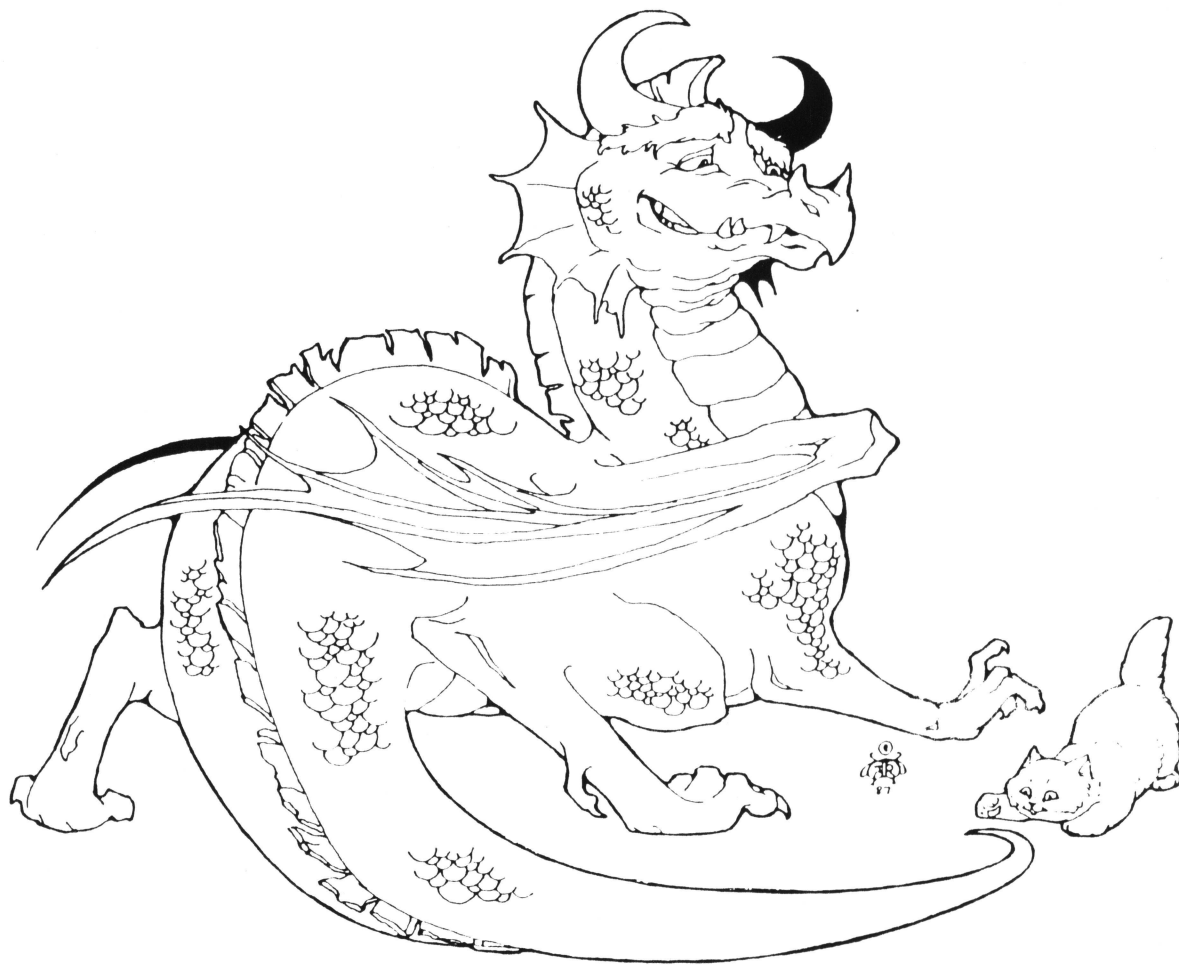
While her contributions to science fiction alone entitle Miss Norton to truly claim Grand Mastery, they do not stand in a vacuum. She has published works in almost every genre of modern fiction, from romance novels to mystery, with stops along the way at historical fiction, retelling of medieval story cycles, and her particular area of expertise, the fantasy novel. Most modern fantasy owes a bit too much to Tolkein to lay any claim to originality. The genre as a whole is choked with noble elves and evil magicians. What most of these writers can't seem to figure out is how to stake a claim to one of the archetypes of western thought and make it their own. Miss Norton succeeded in doing so with great proficiency in her Witch World series. They remain one of the noblest of the all too many experiments in updating the sorts of stories which have fascinated our ancestors for several millennia. Magic comes to life and the reader finds him/herself yearning to match wits with the villains and to wield abilities which would enable him/her to make the sort of difference which Miss Norton's characters are able to achieve in remodeling an old, tired world into a new and exciting society.

The Witch World books also provide illustrations of Miss Norton's powers as a writer at their finest. Her female characters are strong without being overbearing, her male characters provide examples of the sort of man I think we would all like to be. Most of all, by showing a society in transition between traditional ideas of matriarchal/patriarchal into a new type of cooperation she provides all of us with examples of how we could achieve the same sort of integration in our own culture. After exposure to the Witch World we are left feeling that by just trying a bit harder we too could overcome the limitations inherent in traditional thinking about the relations between the sexes. Transcending feminism and machismo and achieving true equality is a goal well worth aiming for, and these books hold out hope that we might one day make the large step needed and emerge a truly egalitarian society.

If there is an overriding theme in Miss Norton's works I think that it is transcending the obstacles placed in our path by the powers that be. Miss Norton has always had a soft spot in her heart for the odd man out, the kid nobody wants. How many of us have learned from her books that it's okay to be different, that just because nobody else wants us or believes in us doesn't mean that we can't believe in ourselves? Childhood and adolescence is never a bed of roses, and by observing her heroes/heroines at work I believe that we can acquire the strength to bear our own burdens. Best of all, Miss Norton achieves this without the preachiness so apparent in the writings that others have done for children. She never loses sight of the fact that the first priority of literature is to entertain and that messages shouldn't be allowed to detract from the excitement of the story.

In addition to all of the above, Miss Norton is one of the nicest persons I have ever known, and she has condescended to visit with us this weekend. If by some chance you are one of the unlucky few who have yet to get to know her work, don't let that stop you from getting to know one of the last of the truly great names in science fiction and fantasy. Miss Norton will be available at several functions throughout the convention. Be sure and attend as many as you can fit in, and enjoy the company of this wonderful Lady. If this inspires you, as I think it will, to explore the body of work which she has given to us for the first time then I truly envy you. You are in for the time of your life. For you old fans like myself we offer the chance to get to know one writer who we think will live up to your expectations and probably exceed them.

On behalf of the Board of Directors of Magic Carpet Con I would like to thank Miss Norton for allowing us to honor her with this convention. We've brought together several of her collaborators and fans with the intention of showing her how much we have all enjoyed her work over the years. Please make her feel welcome and show her the affection which I know we all feel. Thank you.



Years to Come

by Andre Norton

It always makes one feel humble when asked to be a guest of honor. I feel doubly so in this instance when my invitation has been offered for the first s-f -fantasy convention to be held in Dalton. I trust that this will only be the first of many successful ones, Certainly the amount of work lying behind all the preparations for this is amazing and to make one feel in awe.

I feel that the committee must be given the utmost respect for their labors, the hours of time spent for their interest in the field, the trips to other conventions to spread the word and all the other demands which have been made upon them. Thus I want to be the first to say Thank You.

When Clara Miller asked me to write this for the con booklet I asked her what she wanted to have me say--beside my very deep thanks for being your guest. She thought that instead of dwelling on the past, it might interest you to know something about the future. So---

My future is going to be well filled for several years to come. In July my sequel to The Black Trillium--Golden Trillium --will be published. In November of this year I have two books coming out---one my own--my first s-f novel in some time since i became emerced in fantasy---Brother To Shadows--the adventures of a mercenary assassin in the far future.

The second title will be a coloboration with Susan Shwartz---The Empire of the Eagle--a historical fantasy

which is based on a footnote of Chinese history which we came across when doing research for Imperial Lady some years ago.

Already arrived is a book which is not truly mine but the work of P. C. Griffin, who has ably taken over two of the old series--the Solar Queen and The Time Traders. Redline the Stars is the first of the new Solar Queen stories and I hope readers will like it as much as I did when Pauline sent me the completed manuscript to read.

I have just completed a long fantasy---The Hands Of Lyr. And I am working on two other projects---the writing of the sequel to Elvenbane with Mercedes Lackey --and a big project , also in the fantasy field, which will be shared by Marion Zimmer Bradley, Mercedes and me.

. That takes me well into the future and I trust that what will eventually arrive between covers will please the readers.

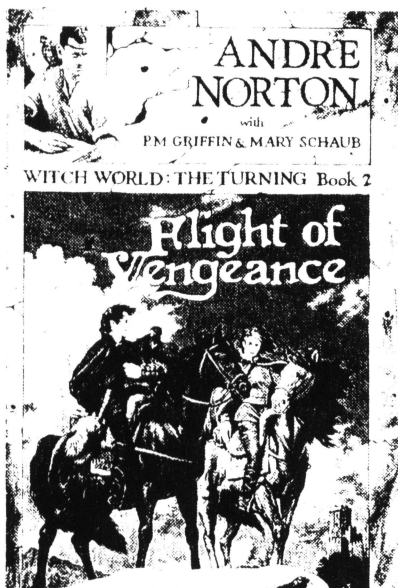
Thank you once more for the pleasure of being here in Dalton and meeting you all in such a friendly fashion.

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SUSAN SHWARTZ

Susan is a lady of many facets. At the present she is an Assistant Vice President at Prudential Securities where she is the senior Financial Editor/Writer.

She has been an assistant professor of English at Ithaca College, a teaching fellow at Harvard University and a Child Librarian.

Most evenings and weekends are given to her writing and attending conventions. Her writings cover the span of length from full length novels to short stories to articles.

She has been nominated several times for such prestigious Awards as the Hugo, Nebula, and the World Fantasy Her professional career has continued since 1980. She has entertained her readers in the fantasy and science fiction fields. She has written articles, papers and reviews of other authors and books in newspapers and magazines as well as her business writings.

Susan has been resident at writers workshops, speaker and/or GOH at conventions, chaired panels and was on the planning committee of MAGICON, EWORLD CON 1992. She is also in line with GENIE.

In Progress:

Sisters In Fantasy (three-volume anthology project), with Martin Harry Greenberg. ROC/NAL. Sisters I projected publication in 1993; Sisters II in 1994.

Developmental work on Shards of Empire, historical novel set in Cappadocia, Turkey. Research as a reader at the Byzantine Library, Dumbarton Oaks, Washington, D.C. Novel under submission.

Developmental and plotting work on Suffer The Children, a near-future thriller about reproductive rights.

Collection, Wars--From the Other Side, to be published by Wildside Press.

Development of Blood Feuds, collaborative four-part braided series to be written with S.M. Stirling, Judith Tarr, and Harry Turtledove for Jerry Pournelle's WarWorld universe. Developed and conferenced on GENIE online service for Baen Books. Development of sequel, Blood Vengeance, to be published in late 1993 by Baen Books.

Development of The Woman/Kzin Wars, collaborative project to be written with S.M. Stirling, Judith Tarr, Esther Friesner, and Elizabeth Moon. For Baen Books.

Short story for projected Festschrift anthology in honor of L. Sprague de Camp, edited by Harry Turtledove.

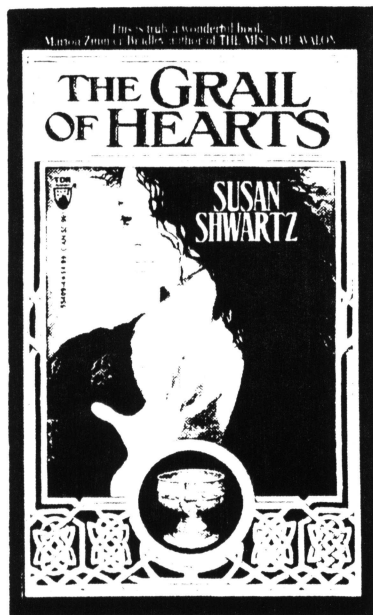
Dreams of Song, proposal for anthology about opera, developed in collaboration with Josepha Sherman.

Developmental work with Martin H. Greenberg on four anthologies of fantasy and science fiction stories with American themes: American myths; American battles; the Wilder West; American heroes.

With Jane Yolen, novel about the Bronte family and twentieth-century Harvard--fantasy and feminist social comedy.

Potential short stories on opera, the Tarot, Excalibur, solicited for theme anthologies.

SUSAN SHWARTZ



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WOMAN DIFFICULT TO FORGET."

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MARK POOLE

Mark is a native of Goldsboro, N.C., however, being an Air Force child, he has lived in several states while growing up. He currently resides in Lexington, S.C. with his wife of five years and a dog. In 1987 he received a B.A. Degree in Fine Art from the University of South Carolina. During this era of his life he was a bass player in a successful rock and roll band. After eight years of playing bass he realized he could not serve two masters and became more focused on his art career.

In the past three years Mark has been extremely busy in both the commercial and Science Fiction/Fantasy Realms. He has had several of his pieces published by magazines and the gaming industry.

Mark's purpose for many of his paintings is to illustrate his inner feelings and emotions. Many of his personal creative pieces come to him in dreams or waking hours. his dominate medium is acrylic on water-color board and masonite.

Should anyone ever ask him about TELEPHONE POLES, He will reply, "WHITE HORSES".

I first met Mark Poole
at MOC. He had painted
a picture that I thought
illustrated an Andre
Norton novel.



When I asked him for an article
or a comment for this program
book, here is his answer. I hope
you like it as much as I do.

P. M. GRIFFIN

P.M. Griffin has been writing since her early childhood. She is the author of the STAR COMMANDOS series, SEAKEEP (appearing in STORMS OF VICTORY), FALCON HOPE (featured in FLIGHTS OF VENGEANCE), and REDLINE THE STARS as well as a number of short stories, which have appeared in MAGIC IN ITHKAR 3, CATFANTASTIC, CATFANTASTIC 2, TALES OF THE WITCH WORLD, and TALES OF THE WITCH WORLD 3.

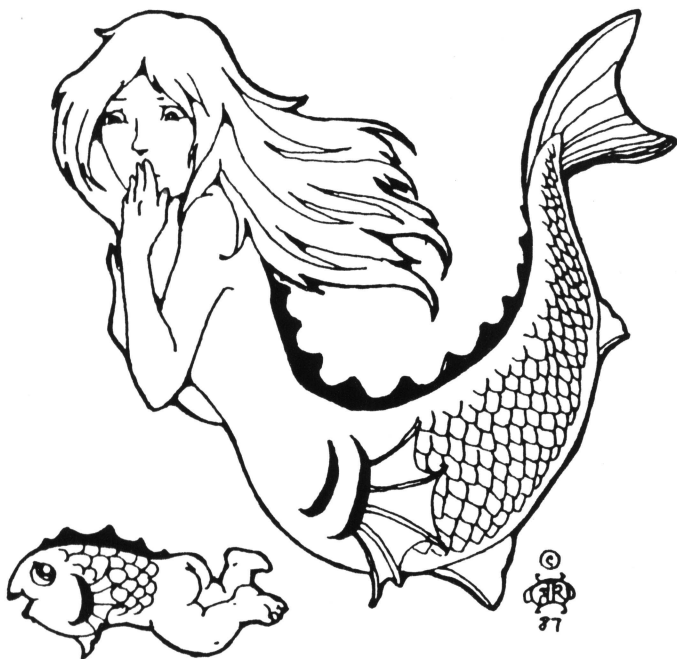
She lives in Brooklyn, New York, with her cats, Cougar, Starlight, and Snowflake, and works with computers by day reserving the evenings and nights (plus weekends, holidays and every other "spare" moment!) for writing.

Mary Hanson-Roberts

Mary Hanson-Roberts began her art career as a commercial illustrator. She converted to fantasy art shortly after discovering that there were such things as science fiction conventions and that they were held on a regular basis.

Ms. Hanson-Roberts has published many of her works, including the maps and some covers for Andre Norton's Witch World books. She has also published a popular Tarot deck and many illustrations for other works. She participates in many convention art shows, with her work appearing in over 100 exhibitions during 1991.

Ms. Hanson-Roberts is presently working on her first graphic novel and expects to complete it in June of this year. Her next project is to illustrate certain of Oscar Wilde's works.



TOM DEITZ grew up in Young Harris, Georgia, and earned bachelor of arts and master of arts degrees from the University of Georgia. His major in medieval English (it was as close as he could get to Tolkien) and his fondness for castles, Celtic art, and costumes led Mr. Deitz to the Society for Creative Anachronism, of which he is still a member. A "fair-to-middlin'" artist, Mr. Deitz is also a car nut (he has lately acquired a black '62 Lincoln named Uriel which he hopes to restore someday), has recently taken up horseback riding and hunting (neither with remarkable success), and *still* thinks every now and then about building a castle.

In *Soulsmith*, Mr. Deitz has begun an ambitious new trilogy dealing with the powers—and the dangers—of one family's Luck. He is also the author of a very popular contemporary fantasy series comprising *Windmaster's Bane*, *Fireshaper's Doom*, *Darkthunder's Way*, *Sunshaker's War*, *Stoneskin's Revenge*, and the related novel, *The Gryphon King*, all available from Avon Books.



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Other Guests

Jerry and Sharon Ahern

Jerry and Sharon are co-authors of 78 novels, among these the internationally best-selling *The Survivalist* series that has sparked a whole sub-genre of adventure stories in post-holocaust science fiction. They also pioneered the mercenary soldier adventures with their eye-patched, wisecracking hero Hank Frost in the series *They Call Me the Mercenary*, written under the pseudonym Alex Kilgore.

Always trying new directions, the Aherns are now promoting a business selling a holster they designed and have been refining for several years. They are also involved in preproduction for a horror film. Their other activities include being on the board of directors for the Georgia Writers' Coalition for Literacy. Since selling their first-ever short story, "Roll Call", to *Confederacy of the Dead*, they have been invited to do stories for three more anthologies.

Brad Linaweaver

Brad Linaweaver has made sales to more than 20 anthologies, among them *Tales of the Witch World 2*, *Friends of the Horseclans*, *Psycho Paths*, *When the Black Lotus Blooms*, *Magic in Ithkar 2*, *Power*, *Alternate Americas*, *Grails*, and (upcoming) *Confederacy of the Dead* and *Geniuses*. Brad has made more than 100 sales to magazines and newspapers, including pieces for *Amazing*, *Fantastic*, *Reason*, *Monsterama*, *New Libertarian*, *New Isolationist*, *National Review*, *Chronicles*, *The Mercury*, and *Option*. He is best known for his novel *Moon of Ice* (now out in paperback from Tor), which won the Prometheus Award in 1989 and, as a novella, was a Nebula finalist. He has finished a second novel, *The Land Beyond Summer*, and is involved with other writing and acting projects; he is also collaborating on a comic book with Brad Strickland. He sort of wrote the movie *The Brain Leeches*, mentioned in passing in *The Psychotronic Encyclopedia of Film* (in a review of *It Fell From the Sky*) and in the recent feature film *Matinee*. Brad's greatest claim to fame is his part in "Crop-Dusters of Outer Space" for the fanzine *Other Realities*.

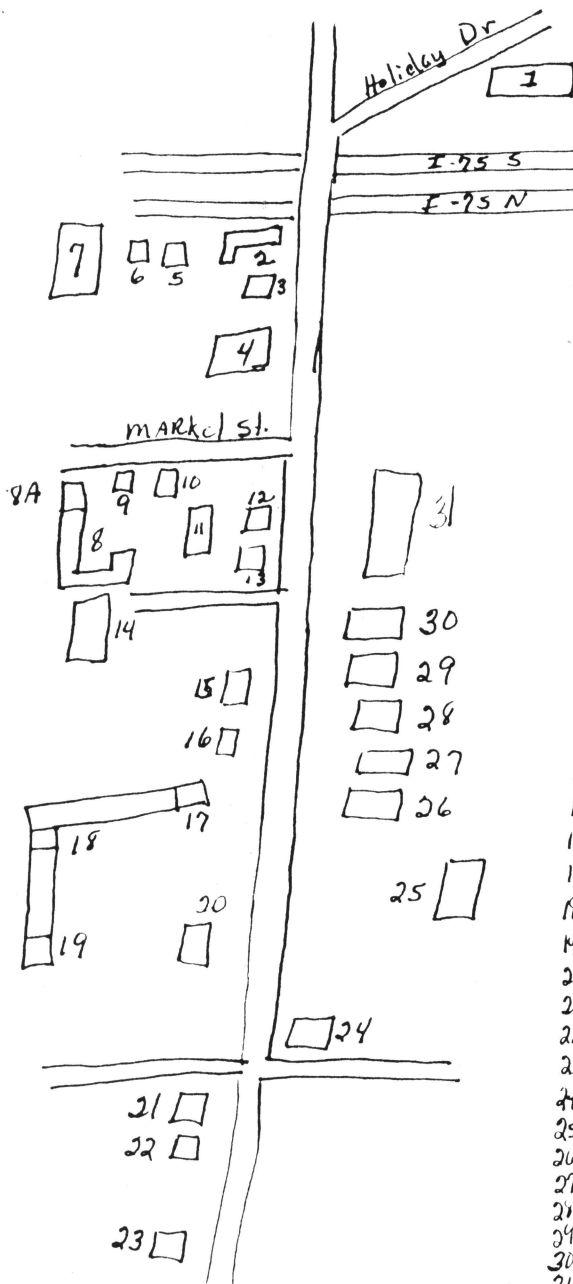
Brad Strickland

Brad Strickland has written eight books of science fiction, fantasy, and horror on his own and recently co-authored *The Ghost in the Mirror* (Dial Books for Young Readers), a YA fantasy-horror piece, with the late John Bellairs. Brad's more recent novels include *Dragon's Plunder* (Byron Preiss/Atheneum), *Wizard's Mole* (ROC), and, as Will Bradley, *Ark Liberty* (ROC). Co-recipient with Brad Linaweaver of last year's Phoenix Award, Brad is a frequent guest at local cons, together with his children Jonathan and Amy and his wife Barbara. Currently he is working on more Bellairs collaborations and on *The Empress of Time* with Thomas E. Fuller



The Board of Directors of Magic Carpet Con 1 would like to thank the following persons and organizations for their assistance during the planning and operation of our convention:

Clara Miller
Marcus Wofford
Dawn Wooters
Joe Pinson
Anita and John Moore
Andre Norton
Susan Schwartz
P.M. Griffith
Tom Dietz
Brad Strickland
Brad Linaweaver
Jerry and Sharon Ahern
Steve Vance
Mary Hanson-Roberts
Mark Poole (Thanks for the great design)
The folks at Huntsville's Con-Stellation and Chattacon for assistance above and beyond the call of duty.
TOR Books
GDW
All others who provided logistical and financial support.
Attendees to our first convention (Thanks a lot folks!)



1. Holiday Inn Restaurant + Lounge
2. Best Inns of America
3. Waffle House
4. McDonalds
5. Jimmy's Lounge
6. Cracker Barrel
7. Hampton INN
8. Outlet Mall
- 8A Warehouse Books
9. Dairy Queen
10. Prime Suloon
11. Travel Lodge
12. KFC
13. Chick-Fil-A
14. Kroger Restaurant + Deli
15. Taco Bell
16. Pizz4 Hut
17. Lizzie's Deli
18. Dragon Palace
19. The Cellar Restaurant + Lounge
20. Captain D's
21. Bojangle's Chicken
22. TCBY
23. FLammia's
24. Shoney
25. K-Mart Deli
26. Apple bee's
27. Wendy's
28. Ponderosa steak House.
29. Burger King
30. Long John Sivers
31. Days INN

MAGIC CARPET



Design Courtesy of Mark Poole

DALTON, GEORGIA
May 7, 8, 9, 1993

Packet Program

STAIRS

624	524
622	522
620	520
618	518
616	516
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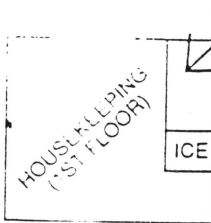
STAIRS

131	231	230	130
129	229	228	128
127	227	226	126
125	225	224	124
123	223	222	122
121	221	220	120
119	219	218	118
117	217	216	116

STAIRS

115	215	214	114
113	213	212	112
111	211	210	110
109	209	208	108
107	207	206	106
105	205	204	104
103	203	202	102
101	201	200	

STAIRS

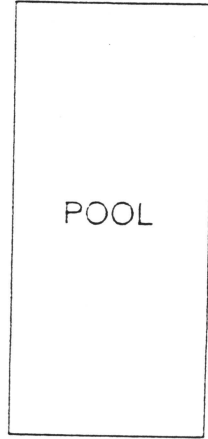
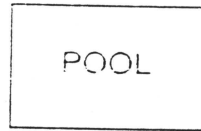


STAIRS

133	135	137	139	141	143	145	147	149
233	235	237	239	241	243	245	247	249
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132	134	136	138	140	142	144	146	148

STAIRS

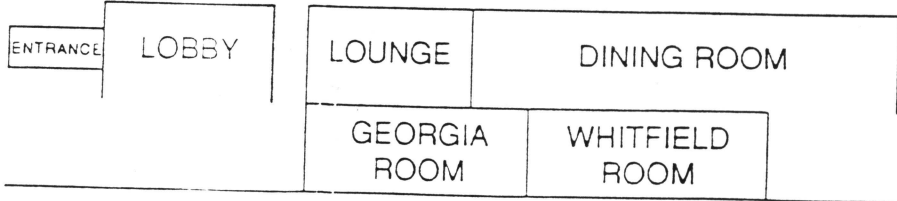
ICE MACHINES: Next to 133, 301, 523
 DRINK MACHINES: Next to 101, 116, 130, 301, 523



214 OPS
 132-142 DEALERS ALLEY
 130 VIDEORoom
 122-128 GAMING
 116-120 COIN suite
 114 PRINT SHOP
 110-112 ART show
 108- PROGRAM 2
 106- VIDEOROOM
 WHITFIELD ROOM
 PROGRAM 1
 DEALERS ROOM
 GEORGIA ROOM

← SALES AND CATERING OFFICE

oliday Inn
 Inut Avenue
 day Drive
 orgia 30720
 78-0500
 reservations
 OLIDAY



FRIDAY PROGRAM

10:00 AM Artist Check In
Dealers Check In
Registration Opens

12:00 noon GAMING OPENS

VIDEO ROOM OPENS

PROGRAM 1

PROGRAM 2

2:00 PM OPENING CEREMONIES

INTRODUCTION OF
GUESTS 1 1/2 hrs.

3:00 ART SHOW OPENS
PRINT SHOP OPENS
DEALERS ROOM OPENS

4:00 PM MARK POOLE SLIDE
SHOW

INTRODUCTION TO PERN
CLUBS

5:00 PM AUTOGRAPHS
NORTON, GRIFFIN, SHULTZ

AUTOGRAPHS
DIETZ, STRICKLAND
LINAWEAVER, AHERNS

6:00 PM ART SHOW CLOSES
DEALERS ROOM CLOSES
PRINT SHOP CLOSES

6:00 PM MEET THE GUESTS PARTY
PROGRAM 1 and CON SUITE

9:00 PM CARLOS EGAN STORY TELLER

PERN GATHER
BAZZAR

10:00 PM FILK SING

REGISTRATION MOVES TO OPS
ROOM 214
DANCE POOLSIDE

SATURDAY PROGRAM

PROGRAM 1

8:00 AM

9:00 AM DEALERS ROOM OPENS
DEALERS ONLY

10:00 AM REGISTRATION OPENS
ART SHOW OPENS
PRINT SHOP OPENS
DEALERS ROOM OPENS

PANEL: FANTASY VS SCIENCE
FICTION STRICKLAND MOD.
NORTON, SHULTZ, GRIFFIN,
DEITZ, LINAWEAVER

11:00 AM

12:00 N PERN NEWSLETTERS
PERSONA BUILDING

1 :00 PM PERN PEOPLE OTHER THAN
DRAGON RIDERS AND HARPERS

2:00 PM PERN HEALING
SCOTTIE, KAREN, APRIL

3:00 PM STAR TREK CLUBS
STARFLEET KLINGONS

4 :00 AUTOGRAPHS
ANDRE NORTON, TOM
DEITZ, BRAD STRICKLAND

5:00 PM DEITZ ON DEITZ
TALK, QUESTIONS, READING

6:00PM GRAIL PANEL: AHERNS,
STRICKLAND, LINAWEAVER,
KRAMER MOD.

PROGRAM 2

COFFEE KLATCH WITH ANDRE

CARLOS EGAN STORYTELLER
CHILDREN OF ALL AGES

THE AHERNS ON THE AHERNS
TALK, QUESTIONS, READING

GRIFFIN ON GRIFFIN
TALK, QUESTIONS, READING

SHULTZ ON SHULTZ
TALK, QUESTIONS, READING

STRICKLAND ON STRICKLAND
TALK, QUESTIONS, READING

MEET THE GAME COMPANIES

LINAWEAVER ON LINAWEAVER
TALK, QUESTIONS, READING

Mc CONNELL ON FILKING
WHAT IS IT? WHO DOES IT?

SATURDAY PROGRAMS

PROGRAM 1

7:00 PM ART SHOW CLOSES
PRINT SHOP CLOSES
REGISTRATION MOVES TO OPS

7 :30 PM DEALERS ROOM CLOSES
ART SHOW AUCTION WITH
DAVID HARMER

8 :30 PM

9 :30 PM MASQUEARADE WITH TOM DEITZ

11:00PM DANCE POOLSIDE

POOL OPEN TILL MIDNIGHT

PROGRAM 2

MASQUEARADE PRE -JUDGING

FILK SING

SUNDAY PROGRAM

PROGRAM 2

8:00 AM COFFEE KLATCH WITH ANDRE

9:00 AM DEALERS ROOM OPENS DEALERS ONLY

10:00 AM REGISTRATION OPENS OPS

ART SHOW OPENS

PRINT SHOP OPENS

OPEN TO THE PUBLIC

DEALERS ROOM OPENS

NORTON ON NORTON
QUESTIONER TOM DEITZ

PROGRAM 3 (PRINT SHOP)

WRITERS WORKSHOP
P.M. GRIFFIN

11:00 AM

SUSAN SHWARTZ

12:00 ~~AM~~ STAR TREK COSTUMES
STARFLEET, KLINGON,
ROMULANS AND VULCANS

BRAD STRICKLAND

1:00 PM

TOM DEITZ

SUNDAY PROGRAMS

PROGRAM 2

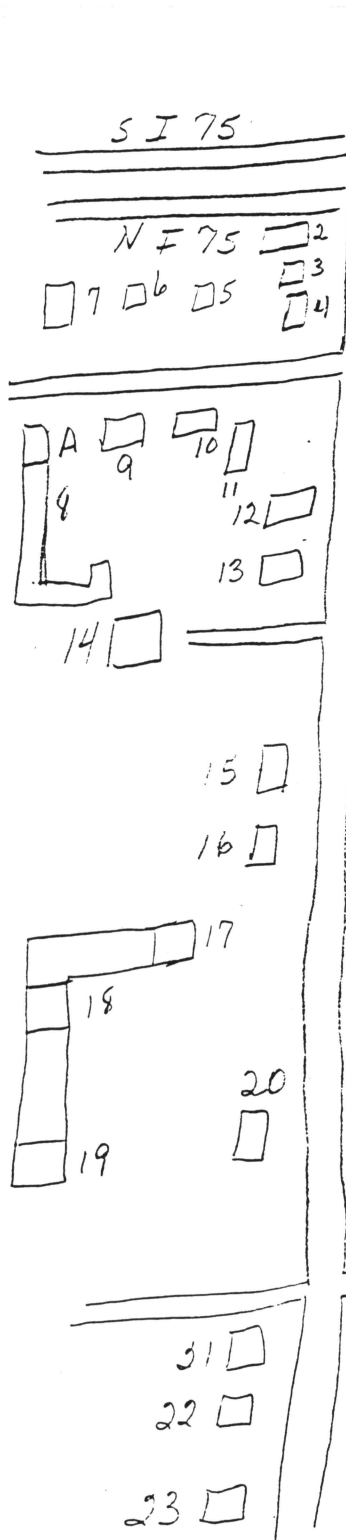
1:30 PM WILLEY LEY SPACE
SOCIETY _ NASA

2:00 PM ART SHOW - PRINT SHOP CLOSES
ARTIST CHECK OUT
DEALERS ROOM CLOSES

3:00 PM CLOSING CEREMONIES GRIPES AND GROANS

ART SHOW BREAKDOWN

THANK FOR ATTENDING. WE HOPE THAT YOU
ENJOYED THE CON.



1. HOLIDAY INN RESTAURANT AND LOUNGE
2. BEST INNS OF AMERICA
3. WAFFLE HOUSE
4. McDONALD'S
5. JIMMIES LOUNGE
6. CRAKER BARREL
7. HAMPTON INN
8. OUTLET MALL
- 8a. WAREHOUSE BOOKS
9. DAIRY QUEEN
10. PRIME SIRLOIN
11. TRAVEL LODGE
12. KFC
13. CHICK-FIL-A
14. KROGER RESTAURANT, DELI
15. TACO BELL
16. PIZZA HUT
17. LIZZIE'S DELI
18. DRAGON PALACE
19. THE CELLAR
20. CAPTAIN D'S
21. BOJANGLES
22. TCBY
23. FLAMMINIS
24. SHONEY
25. K-MART DELI
26. APPLEBEES
27. WENDY'S
28. PONDEROSA STEAK HOUSE
29. BURGER KING
30. LONG JOHN SILVERS
31. DAYS INN